

Guilds and the Wheel of Cocreation: Setting the Stage for our Councilship during the gathering

Nestled in the heart of the vision for Tribal Convergence Network is the notion that at this time on the planet many people are committing to transforming themselves and the world in order to make a brighter future. We see this happening all over the world- in a variety of places and ways- and we are a part of that.

Ongoing we ask; How can we do our sweet and special part, while synergizing with the other amazing players that are also building that brighter future with us? Along the way, we have found a few essential tools and frameworks that are used by our colleagues and predecessors that we now integrate and use ourselves.

This page is a short reference to fill you in and set the stage of where some of these frameworks come from and why we find them worthwhile organizing around in our efforts.



The Wheel of CoCreation

Brought forward in the world most famously by futurist Barbara Marx Hubbard, the Wheel of Cocreation is a conceptual framework that was developed over a decade ago with a group of colleagues working on a whole systems solution for world hunger. One of the members of that group was Foster Gamble, of the THRIVE movie. To this day, many groups and networks use this framework when considering strategies and solutions for addressing the worlds complex issues and interconnected challenges. Currently, many networks organize their information and collaboration within the sectors of the Wheel of Cocreation. The Tipping Point Network, The Shift Network, Humanity's Team, as well as many land based communities use the wheel to guide their thinking and organizing.

Guilds:

Dating as far back as medieval times the concept of guilds has been a way for towns and cultures to organize and govern in areas of their craft and contribution to society. To this day, many cities in Europe continue to practice and gather in their local guilds to skill and resource share, address important issues facing the world and their guilds, and cocreate together. More and more bioregions and cultural movements in the US are also organizing around guilds of craft and focus in order to stack functions, synergize their efforts, and distribute authority through shared governance practices. Our network is keen to do the same through guilds.

